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EXPERIENCE

Biteline App: Graphic Designer | Nov 2022 to Present

- **Designer Responsibilities:** Support Art Leads, Create New Design System, Maintain Project Schedule, Software Development, Collaborating with Software Developers for Testing and Deployment.
- **Project Management Responsibilities:** Support Senior Management, Meetings, Notes, Leading Topics, Data Shoveling, Data Organizing, Email, Worked with up to 20 People at a time, oversaw five artists, Communicate with the team and leaders, Identify issues and resolved bottlenecks,
- **Designed:** Pamphlets, Flyers, Direct Mailers, Facebook ads, Newsletters, App Interface, New Admin Interface, Pitch Slides and Logo Animation

Freelance Designer: Apr 2020 to Present

- **Responsibilities:** Maintained personal work schedule, and delivery.
- **Designed:** Character Design, Character Sheets, Illustrations, Comics, Costume Design, Expression Sheets, Graphic Design, Design System

Jimmy Direst Maker (Youtuber): Workshop Keeper | Apr 2020 to Sept 2020

- **Workshop Responsibilities:** Working with 3 -6 People at a time, Organizing, Managing Shop, Packaging, Delivery, Good Cleaning Practice
- **Artistic Responsibilities:** Design, Painting, Using Unique Power Tools, Leather Book Making

SKILLS

Artistic: Character Design, Character Sheets, Visual Development, Color Design, FX Design, Comics

Technical: Photoshop, Illustrator, After Effects, Animate, Toon Boom Animation, Storyboarder, Clip Studio Paint, Procreate, Google Suite, Microsoft Suite, Figma, Asana, Click Up, Slack, Atlassian Jira.

PROJECTS

The Seeker: Fan Comic Series | Aug 2020 - Present

- Maintained a consistent publishing schedule, manage team of two
- Concept art, storyboard, line art, framing, color, shading and FX

The Atlas Capital: Personal Comic Project | Oct 2018 - Present

- Concept art, storyboard, line art, framing, color, shading and FX

Coat of Arms: Personal Comic Project | Dec 2019 - Present

- Concept art, storyboard, line art, framing, color, shading and FX

EDUCATION

State University of New York at Fredonia:

BFA in Animation & Illustration *magna cum laude* 2020 to 2022

Columbia Greene Community College:

Associate degree, Fine Arts/Studio Arts *magna cum laude* 2017 to 2019